



# PRODUCT SPECIFICATION

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LCD Android Board  
**HD-3568V**

Version: V1.2

## Update History

| Version | Release time  | Description                                       |
|---------|---------------|---|
| V1.2    | Jan. 2, 2024  | Update V-By-One Interface Definition Description. |
| V1.1    | Oct. 10, 2023 | First official release.                           |

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Shenzhen Huidu Technology Co., Ltd.

# Chapter I Product description

## I. Overview

HD-3568V is a well-built all-in-one motherboard, which adopts Rockchip RK3568 quad-core chip solution, equipped with Android11 system, and the main frequency can reach up to 2.0GHz, with super performance. Adopt Mali-G52 GPU, support 4K 60fps H.265/H.264 video decoding. Support infrared remote control, Wi-Fi, RJ45 and other rich interfaces, making the product more versatile and widely used in intelligent control fields such as advertising machines, interactive all-in-one machines, security, medical, transportation, finance, industrial control, etc.

## II. Features

- High performance. The RK3568 chip adopts the quad-core ARM Cortex-A55 architecture, and the main frequency can reach up to 2.0GHz, it can play high-definition video in various formats and handle complex interactive operations.
- High stability. RK3568 Android all-in-one board adds unique technology to ensure product stability in terms of hardware and software, and can make the final product reach 7\*24 hours unattended.
- High integration. RK3568 Android all-in-one board integrates Ethernet, EDP, Wi-Fi, power amplifier, and TF expansion card, USB expansion port, IR remote control function, TP, LVDS/ V-By-One, HDMI IN interface, backlight control, microphone and other functions.
- High scalability. 6 USB (4 pins, 1 standard USB 3.0 HOST and 1 USB OTG), 4 serial ports + 1 scalable debug serial port + 1 MCU programming serial port, 5 IO expansion ports can expand more peripheral devices.
- High definition. Supports LCD displays with various LVDS/ V-By-One, EDP interfaces, and supports cutting screens of various sizes and resolutions.
- It perfectly supports multiple mainstream touch screen functions such as multi-point infrared touch, multi-point capacitive touch, multi-point nano-film touch, multi-point acoustic wave touch, and multi-point optical touch.

# Chapter II Specifications

## I . Basic parameters

### 1. Hardware parameters

| Hardware Specifications |  |
|-------------------------|--|
| CPU                     | RK3568, quad-core, up to 2.0GHz  |
| GPU                     | Mali-G52 GPU supports OpenGL ES 1.1/2.0/3.2, OpenCL 2.0 and Vulkan 1.1   |
| RAM/ Storage            | Standard 2GB+32GB, optional 4GB+32GB, 8GB+64GB.  |
| Network                 | Support RJ45 R/A 1000M Ethernet, support Ethernet;<br>Support 2.4GHz/5GHz, Wi-Fi 6, support Wi-Fi 802.11b/g/n protocol;<br>Support Bluetooth 5.0   |
| Image rotation          | Support 0 degree, 90 degree, 180 degree, 270 degree manual rotation; optional gravity sensor, support automatic rotation   |
| Display interface       | 1 * LVDS interface (single / dual, 6-bit / 8-bit) ,support 7"-108" display screen<br>1 * V-By-One interface<br>1 * HDMI IN interface<br>Onboard backlight control supports 12V backlight power supply. |
| Audio                   | Support standard left and right channel line output; support 3.5mm audio output interface  |
| Power amplifier         | 2 outputs (8 ohms, 5 watts dual audio amplifier output)  |
| Microphone              | Differential MIC input   |
| Touch screen            | Support USB multi-point infrared touch, multi-point capacitive touch, multi-point Nano film touch, multi-point acoustic wave Touch, multi-point optical touch and more.。                               |
| RTC                     | Built-in real-time clock function  |
| USB                     | 1 * USB 3.0 HOST, 1 * USB OTG, 4-way extended USB 2.0  |
| Infrared                | Infrared receiver, support infrared remote control function  |

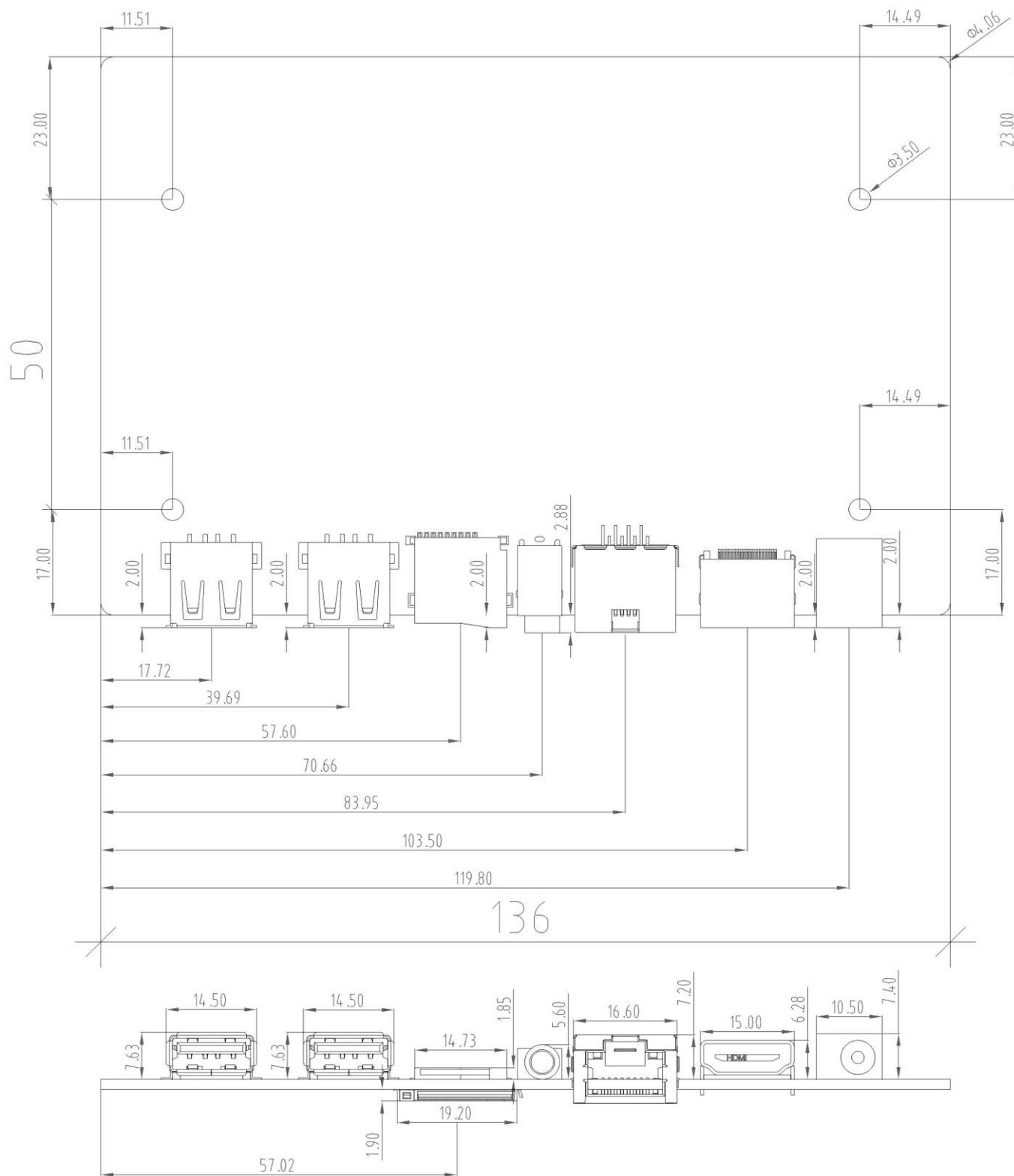
|               |   |
|---------------|---|
| LED           | 1*power status LED(green),1*system LED(green blinking in default)   |
| Button        | 1*upgrade key   |
| Serial port   | 4 * UART, 1 * DEBUG, 1 * MCU programming serial port; optional RS232, RS485<br>Note: ttys3 needs to be configured by the software before it can be used |
| GPIO          | 5-way IO input and output control, can be used for key scanning control   |
| KEY           | Physical switch support   |
| Power Adapter | Input: AC100-240V.50-60HZ, Output: DC12V 1.5A<br>(Acceptable range of use is between 10.2-13.8V, do not use a power adapter that exceeds this range)    |
| Storage Humid | 10%~90% RH, no condensation   |
| Storage Temp  | -40℃~70℃  |
| Work Temp     | -20℃~70℃  |

## 2. Software Parameters

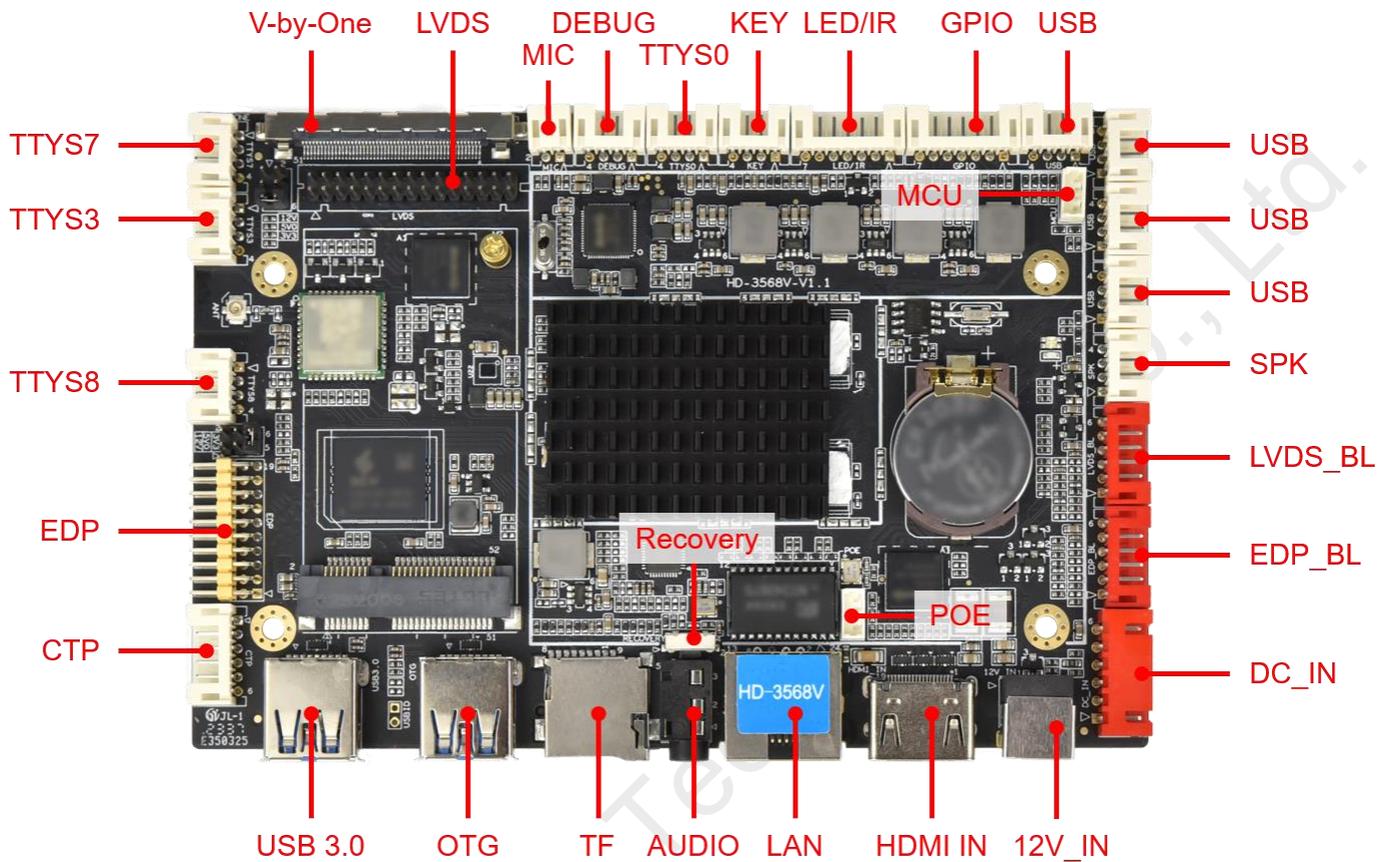
| Software Specifications                |  |
|--|--|
| Operating system                       | Android 11.0   |
| Audio                                  | MP3,WMA,WAV, APE, FLAC, AAC, OGG,M4A,3GPP and other formats  |
| Video                                  | Support H.265, H.264, VP8, MAV, WMV, AVS, H.263, MPEG4 and other video formats   |
| Image                                  | Support various image formats such as JPG、BMP、PNG  |
| System comes with application software | APK Installer, Email, Calculator, Browser, Recorder, Calendar, Settings, Clock, Video Player, Search, Contacts, Gallery, Download, Camera, Music, Explorer, etc. |
| Language                               | Support multi-language   |
| Input                                  | Standard Android keyboard with optional third-party input method   |
| System Management                      | Original ecological Android system, open root permissions, and can customize product development   |
|  | Real-time remote monitoring, system crash self-recovery, unattended 7 * 24 hours   |
|  | Support OTA remote upgrade; support U disk upgrade   |
|  | Support boot animation definition  |
|  | Support server / stand-alone mode switching  |
|  | Support Wi-Fi hotspot  |
| System watchdog                        | Support software watchdog  |

## II. Product size specifications

Bare board size specification, unit: mm, Screw hole specifications:  $\phi 3.5\text{mm} \times 4$ , PCB board thickness:  $1.6\text{mm} \pm 10\%$



### III. Product interface diagram



### IV. Interface Parameter Description

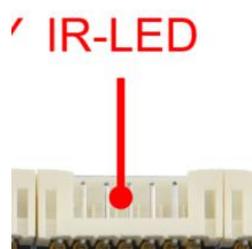
#### 1. PWR/DC (power input) Interface

It adopts 12V DC power supply and only allows the board subsystem to be powered from the DC socket and power socket.



| No. | Definition | Attributes | Description           |
|-----|------------|------------|-----------------------|
| 6   | 12V        | Input      | 12V Input             |
| 5   | 12V        | Input      | 12V Input             |
| 4   | GND        | Ground     | Ground                |
| 3   | GND        | Ground     | Ground                |
| 2   | 5VS        | Input      | Standby 5V Input      |
| 1   | STB        | Output     | Standby signal output |

## 2. LED/IR (Remote control) interface and definition



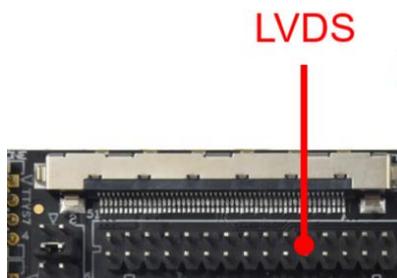
| No. | Definition | Attributes | Description          |
|-----|------------|------------|----------------------|
| 1   | RED        | Output     | Red light            |
| 2   | 3V3        | Power      | 3V3 Output           |
| 3   | GRN        | Output     | Green light          |
| 4   | IO         | Output     | Remote signal output |
| 5   | IR         | Input      | Remote signal Input  |
| 6   | GND        | Ground     | Ground               |
| 7   | 3V3        | Power      | 3V3 Output           |

## 3. LVDS\_BL (LVDS backlight) Interface



| No. | Definition | Attributes | Description                  |
|-----|------------|------------|------------------------------|
| 1   | GND        | Ground     | Ground                       |
| 2   | GND        | Ground     | Ground                       |
| 3   | ADJ        | Output     | Backlight brightness control |
| 4   | EN         | Output     | Backlight enable control     |
| 5   | 12V        | Power      | 12V output                   |
| 6   | 12V        | Power      | 12V output                   |

## 4. LVDS Interface and Definition



General LVDS interface definition, support single / dual, 6/8 / 10-bit 1080P LVDS screen. The screen voltage can be selected through a jumper cap, and it can be selected to support 3.3V / 5V / 12V screen power supply.

In order to avoid burning boards and screens, please note the following:

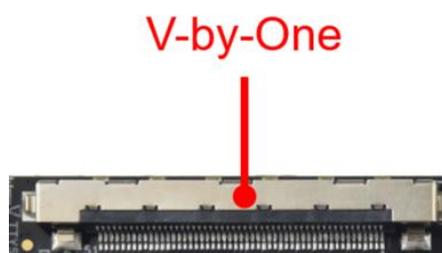
1. Please confirm whether the screen specification book screen supply voltage is correct, whether the board's corresponding power supply can meet the maximum working current of the screen.
2. Please use a multimeter to confirm that the power supply selected by the jumper cap is correct.
3. When connecting the 6 / 8-bit LVDS screen cable, install it near pin1.

| No. | Definition | Attributes | Description                 |
|-----|------------|------------|-----------------------------|
| 1   | VCC        | Power      | 3.3V/5V/12V optional output |
| 2   | VCC        |            |                             |
| 3   | VCC        |            |                             |
| 4   | GND        | Ground     | Ground                      |
| 5   | GND        | Ground     | Ground                      |
| 6   | GND        | Ground     | Ground                      |
| 7   | RX00-      | Output     | Odd 0-                      |
| 8   | RX00+      | Output     | Odd 0+                      |
| 9   | RX01-      | Output     | Odd 1-                      |
| 10  | RX01+      | Output     | Odd 1+                      |
| 11  | RX02-      | Output     | Odd 2-                      |
| 12  | RX02+      | Output     | Odd 2+                      |
| 13  | GND        | Ground     | Ground                      |
| 14  | GND        | Ground     | Ground                      |
| 15  | RX0C-      | Output     | Odd Clock-                  |
| 16  | RX0C+      | Output     | Odd Clock+                  |
| 17  | RX03-      | Output     | Odd 3-                      |
| 18  | RX03+      | Output     | Odd 3+                      |
| 19  | RX10-      | Output     | Even 0-                     |
| 20  | RX10+      | Output     | Even 0+                     |
| 21  | RX11-      | Output     | Even 1-                     |
| 22  | RX11+      | Output     | Even 1+                     |

|    |       |        |             |
|----|-------|--------|-------------|
| 23 | RX12- | Output | Even 2-     |
| 24 | RX12+ | Output | Even 2+     |
| 25 | GND   | Ground | Ground      |
| 26 | GND   | Ground | Ground      |
| 27 | RX1C- | Output | Even Clock- |
| 28 | RX1C+ | Output | Even Clock+ |
| 29 | RX13- | Output | Even 3-     |
| 30 | RX13+ | Output | Even 3+     |

Note: Do not operate with power on, Do not hot swap

## 5. V-By-One Interface and Definition



| No. | Definition | Attributes  | Describe             |
|-----|------------|-------------|----------------------|
| 1   | GND        | ground wire | ground wire          |
| 2   | VBX-7P     | output      | Pixel0 Positive Data |
| 3   | VBX-7N     | output      | Pixel0 Negative Data |
| 4   | GND        | ground wire | ground wire          |
| 5   | VBX-6P     | output      | Pixel1 Positive Data |
| 6   | VBX-6N     | output      | Pixel1 Negative Data |
| 7   | GND        | ground wire | ground wire          |
| 8   | VBX-5P     | output      | Pixel2 Positive Data |
| 9   | VBX-5N     | output      | Pixel2 Negative Data |
| 10  | GND        | ground wire | ground wire          |
| 11  | VBX-4P     | output      | Pixel3 Positive Data |
| 12  | VBX-4N     | output      | Pixel3 Negative Data |
| 13  | GND        | ground wire | ground wire          |
| 14  | VBX-3P     | output      | Pixel4 Positive Data |
| 15  | VBX-3N     | output      | Pixel4 Negative Data |
| 16  | GND        | ground wire | ground wire          |
| 17  | VBX-2P     | output      | Pixel5 Positive Data |
| 18  | VBX-2N     | output      | Pixel5 Negative Data |

|    |           |             |                      |
|----|-----------|-------------|----------------------|
| 19 | GND       | ground wire | ground wire          |
| 20 | VBX-1P    | output      | Pixel6 Positive Data |
| 21 | VBX-1N    | output      | Pixel6 Negative Data |
| 22 | GND       | ground wire | ground wire          |
| 23 | VBX-0P    | output      | Pixel7 Positive Data |
| 24 | VBX-0N    | output      | Pixel7 Negative Data |
| 25 | GND       | ground wire | ground wire          |
| 26 | LOCKN-OUT | output      | CLOCK                |
| 27 | HTPDN     | output      | TCON                 |
| 28 | SEL       |             | TCON                 |
| 29 | AGP       |             | TCON                 |
| 30 | SCN-EN    |             | TCON                 |
| 31 | Bit-SEL   |             | TCON                 |
| 32 | LD-EN2    |             | TCON                 |
| 33 | BOE-SCL   |             | TCON                 |
| 34 | BOE-SDA   |             | TCON                 |
| 35 | 2D/3D     |             | TCON                 |
| 36 | L/R-IN    |             | TCON                 |
| 37 | L/R OUT   |             | TCON                 |
| 38 |           |             | NC                   |
| 39 | GND       | ground wire | ground wire          |
| 40 | GND       | ground wire | ground wire          |
| 41 | GND       | ground wire | ground wire          |
| 42 | GND       | ground wire | ground wire          |
| 43 |           |             | NC                   |
| 44 | VCC-VX1   | Power       | Power                |
| 45 | VCC-VX1   | Power       | Power                |
| 46 | VCC-VX1   | Power       | Power                |
| 47 | VCC-VX1   | Power       | Power                |
| 48 | VCC-VX1   | Power       | Power                |
| 49 | VCC-VX1   | Power       | Power                |
| 50 | VCC-VX1   | Power       | Power                |
| 51 | VCC-VX1   | Power       | Power                |

## 6. EDP\_BL (EDP backlight) Interface and Definition



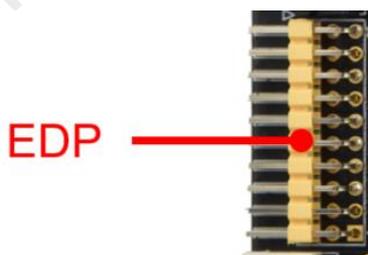
| No. | Definition | Attributes | Description                  |
|-----|------------|------------|------------------------------|
| 1   | GND        | Ground     | Ground                       |
| 2   | GND        | Ground     | Ground                       |
| 3   | ADJ        | Output     | Backlight brightness control |
| 4   | EN         | Output     | Backlight enable control     |
| 5   | 12V        | Power      | 12V output                   |
| 6   | 12V        | Power      | 12V output                   |

## 7. EDP Interface and Definition

This interface is a common EDP screen interface, in the form of 10 \* 2 double row pins, can optional 3.3V/5V/12V screen power supply.

In order to avoid burning boards and screens, please note the following:

Confirm that the screen specification book screen supply voltage is correct and whether the board's corresponding power supply can meet the screen's maximum working current.



| No. | Definition | Attributes | Description                   |
|-----|------------|------------|-------------------------------|
| 1   | PVCC       | Power      | output                        |
| 2   | PVCC       | Power      | output                        |
| 3   | GND        | Ground     | Ground                        |
| 4   | GND        | Ground     | Ground                        |
| 5   | D0-        | output     | True Signal Link Lane 0       |
| 6   | D0+        | output     | Complement Signal Link Lane 0 |
| 7   | D1-        | output     | True Signal Link Lane 1       |
| 8   | D1+        | output     | Complement Signal Link Lane 1 |

|    |      |        |                               |
|----|------|--------|-------------------------------|
| 9  | D2-  | output | True Signal Link Lane 2       |
| 10 | D2+  | output | Complement Signal Link Lane 2 |
| 11 | D3-  | output | True Signal Link Lane 3       |
| 12 | D3+  | output | Complement Signal Link Lane 3 |
| 13 | GND  | Ground | Ground                        |
| 14 | GND  | Ground | Ground                        |
| 15 | AUX- | output | True Auxiliary Channel        |
| 16 | AUX+ | output | Complement Signal Link Lane 0 |
| 17 | GND  | Ground | Ground                        |
| 18 | GND  | Ground | Ground                        |
| 19 | GND  | Ground | Ground                        |
| 20 | GND  | Ground | Ground                        |

## 8. KEY Interface and Definition



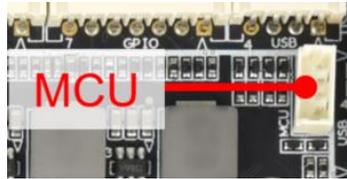
| No. | Definition | Attributes | Description |
|-----|------------|------------|-------------|
| 1   | GND        | Ground     | Ground      |
| 2   | K5         | K5         | K5          |
| 3   | K4         | K4         | K4          |
| 4   | K3         | K3         | K3          |
| 5   | K2         | K2         | K2          |
| 6   | K1         | K1         | K1          |
| 7   | 3V         | Power      | 3V output   |

## 9. MIC Interface and Definition



| No. | Definition | Attributes | Describe  |
|-----|------------|------------|-----------|
| 1   | MIC+       | input      | MIC+input |
| 2   | MIC-       | input      | MIC-input |

## 10. MCU Interface and Definition



| No. | Definition | Attributes   | Description |
|-----|------------|--------------|-------------|
| 1   | 3V3        | power supply | 3.3V output |
| 2   | TX         | output       | TX          |
| 3   | RX         | input        | RX          |
| 4   | GND        | ground wire  | ground wire |

## 11. UART Interface and Definition



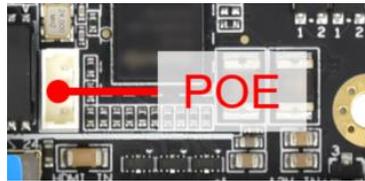
1 set of ordinary two-wire serial ports, which can support common serial devices on the market. The level of the serial ports is 0V to 3.3V. If the level of the connected serial port is higher than 3.3V, there must be an isolation circuit or a level conversion circuit, otherwise the main control and equipment will be burned out.

Precautions:

1. Whether the TTL serial port voltage matches. Cannot directly connect to MAX232, 485 devices.
2. Whether the TX and RX connections are correct.

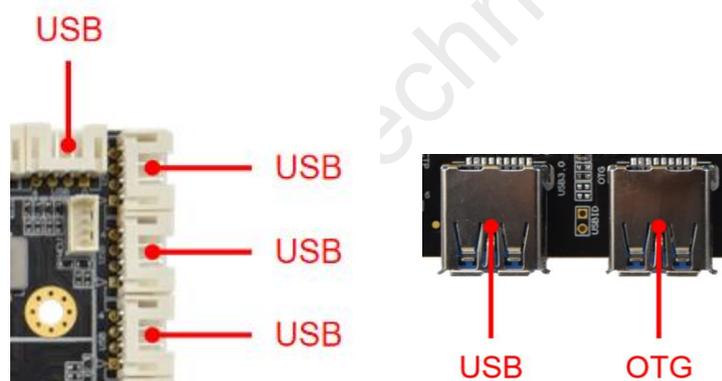
| NO. | Definition | Attributes | Description |
|-----|------------|------------|-------------|
| 1   | 3V3        | Power      | 3V3 Output  |
| 2   | TX         | Output     | TX          |
| 3   | RX         | Input      | RX          |
| 4   | GND        | Ground     | Ground      |

## 12. POE Interface and Definition



| No. | Definition | Attributes | Description          |
|-----|------------|------------|----------------------|
| 1   | V1         | CT1        | Transformer Center 1 |
| 2   | V2         | CT2        | Transformer Center 2 |
| 3   | B1         | CT3        | Transformer Center 3 |
| 4   | B2         | CT4        | Transformer Center 4 |

## 13. USB Interface and Definition



The board has 1 \* USB 3.0 HOST, 1 \* USB OTG, 4 build-in USB2.0 sockets for peripheral expansion.

| NO. | Definition | Attributes     | Description |
|-----|------------|----------------|-------------|
| 1   | 5VS        | Power          | 5V output   |
| 2   | DM         | Input / output | DM          |
| 3   | DP         | Input/output   | DP          |
| 4   | GND        | Ground         | Ground      |

## 14. SPK Interface and Definition



| NO. | Definition | Attributes | Description     |
|-----|------------|------------|-----------------|
| 1   | P-L        | Output     | Left channel+   |
| 2   | N-L        | Output     | Left channel-   |
| 3   | N-R        | Output     | Right channel-  |
| 4   | P-R        | Output     | Right channel + |

## 15. Audio 3.5 Interface



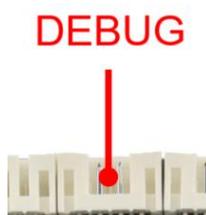
## 16. GPIO Interface and Definition



| No. | Definition | Attributes  | Description |
|-----|------------|-------------|-------------|
| 1   | GND        | ground wire | ground wire |
| 2   | GPIO1      | IO1         | IO1         |
| 3   | GPIO2      | IO2         | IO2         |
| 4   | GPIO3      | IO3         | IO3         |
| 5   | GPIO4      | IO4         | IO4         |
| 6   | GPIO5      | IO5         | IO5         |

|   |     |              |             |
|---|-----|--------------|-------------|
| 7 | 3V3 | power supply | 3.3V output |
|---|-----|--------------|-------------|

## 17. DEBUG interface and Definition



| No. | Definition | Attributes   | Description |
|-----|------------|--------------|-------------|
| 1   | 3V3        | power supply | 3.3V output |
| 2   | TX         | output       | TX          |
| 3   | RX         | input        | RX          |
| 4   | GND        | ground wire  | ground wire |

## 18. Other Interface

|                    |                          |   |
|--------------------|--------------------------|---|
| Storage interface  | SD card                  | Data storage, maximum support 32G   |
|                    | USB                      | HOST interface, support data storage, data import, USB mouse keyboard, camera, touch screen, etc. |
| Ethernet interface | RJ45 interface           | Support 1000M wired network   |
| HDMI interface     | standard interface       | Support HDMI input  |
| 4G                 | PCI-E standard interface | Support 4G module   |
| SIM card interface | standard interface       | Support for various standards (depending on 4G module)  |

## Chapter III Communication Methods

### I . Wi-Fi Update Program

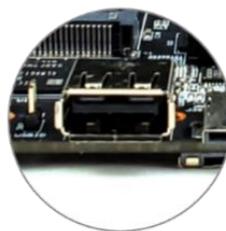


### II. U-disk update program



#### U-disk update programs

Support Interstitial & memory expansion



### III. TF Card Update Program



#### TF card update programs

Support Interstitial & memory expansion

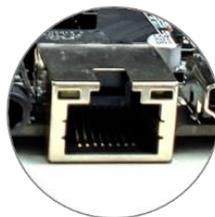


### IV. Ethernet cable to Update

LAN or Internet

#### Network cable connection

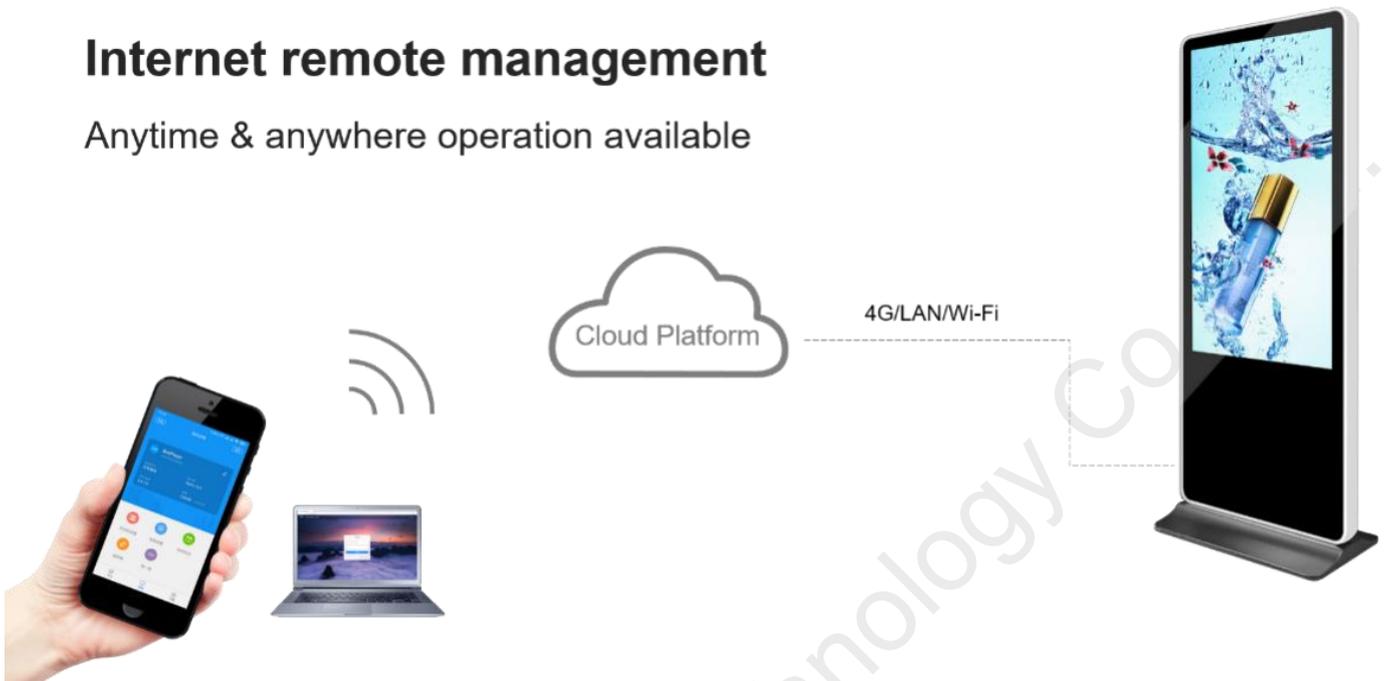
LAN & Internet integrated management



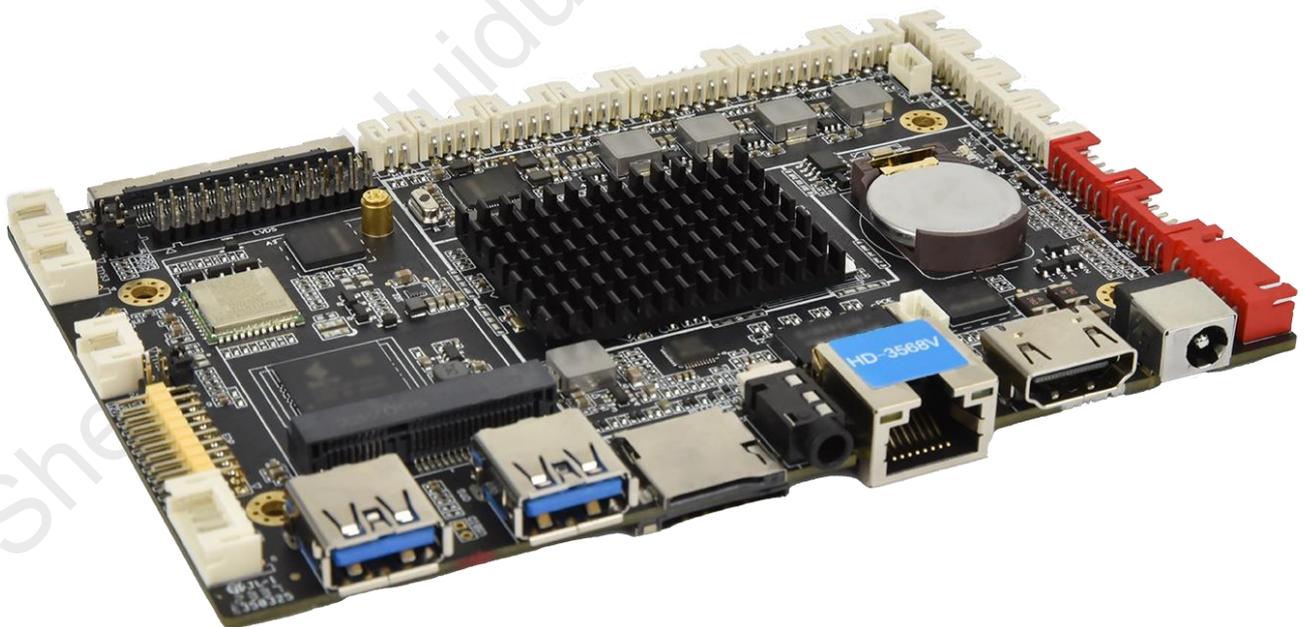
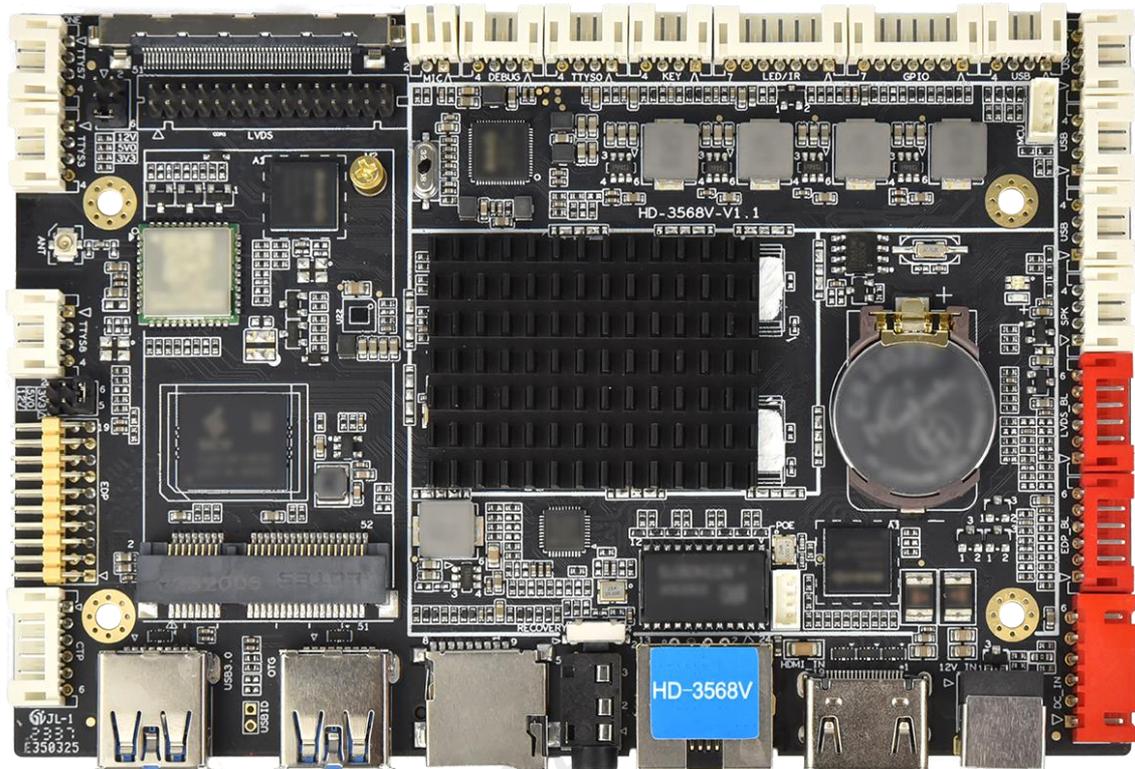
## V. Internet Update

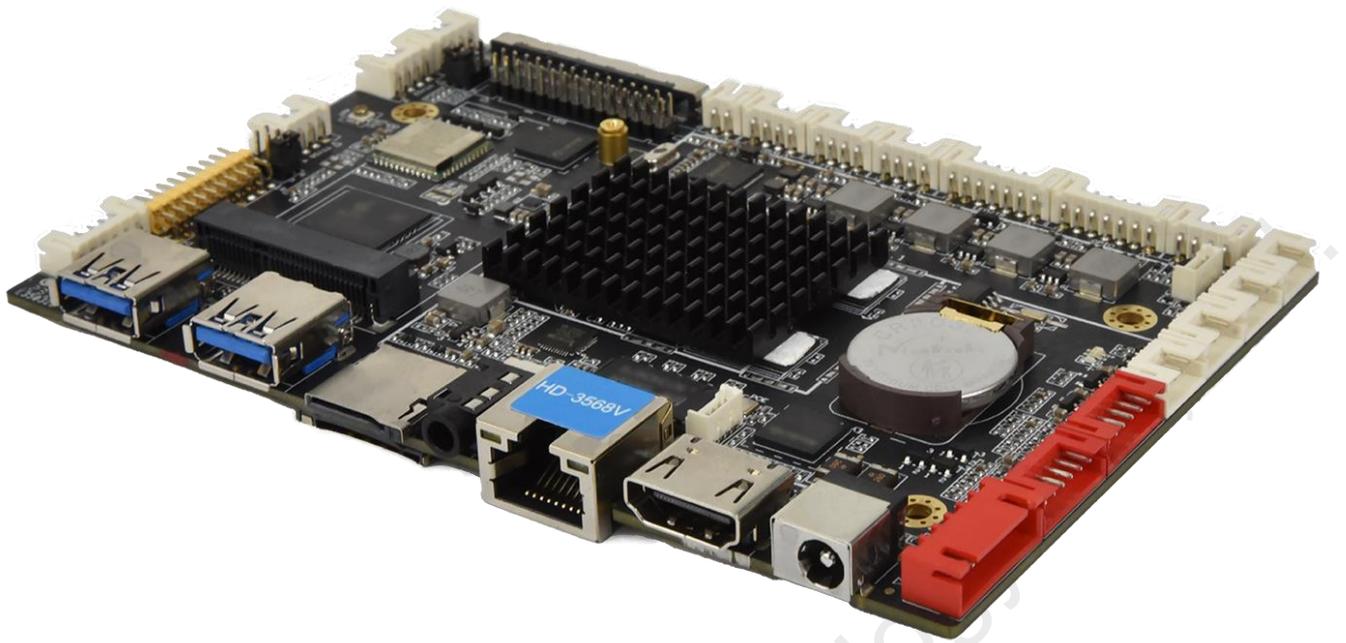
### Internet remote management

Anytime & anywhere operation available



## Chapter IV Appendix: Product Appearance





Note:

1. The model label is attached to the sales product. The product picture in the specification is different from the actual product. It is not a fake or inferior product. If you have any questions, please contact us for confirmation.

**2. Do not operate with power on, Do not hot swap.**